

Searchable Encryption

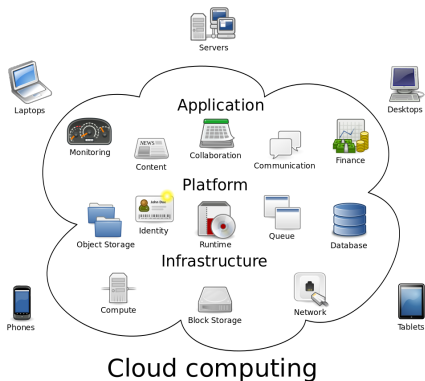
Laltu Sardar
Indian Statistical Institute, Kolkata

Summer Internship in Cryptology
R. C. Bose Centre for Cryptology and Security

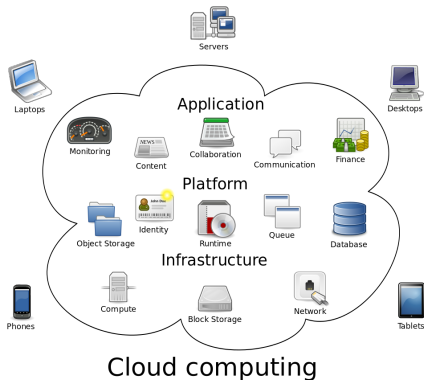
May 22-23, 2018



Cloud Services



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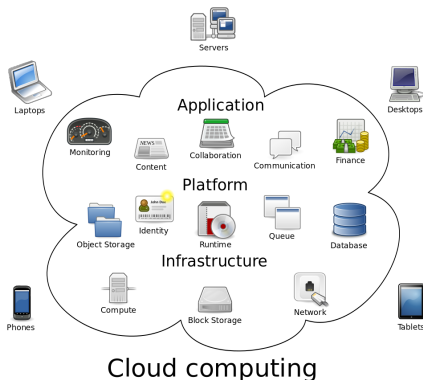


Cloud Computing Services

- Amazon Web Services (AWS)
- Microsoft Azure
- Google Cloud Platform
- IBM Cloud



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Cloud Storage Services

- Google Drive
- Dropbox
- Microsoft Onedrive



Can we trust Remote Storage Service Providers?

Cloud Computing and Storage

- Email service providers- Gmail, outlook.com, Yahoo! Mail etc.
- Storage service providers- Google Drive, Dropbox etc.
- Institutional Server



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Survey Report [CER12]

- 53% attacks are insider



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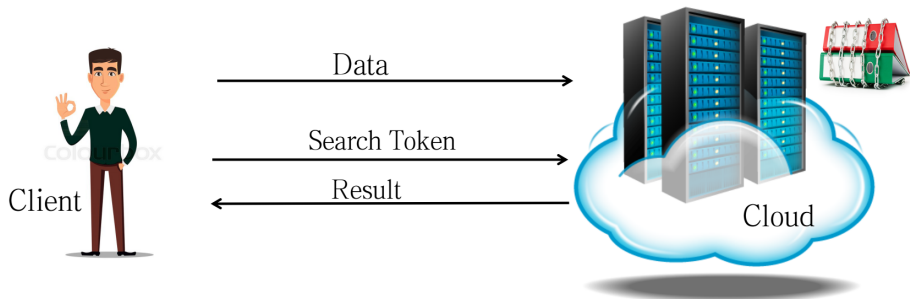
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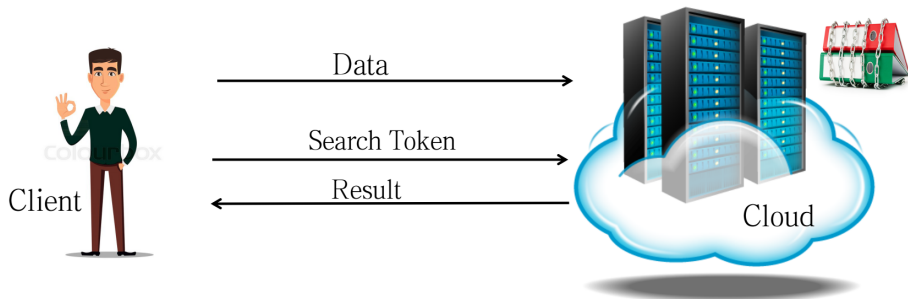
No!



Privacy-Preserving Computation



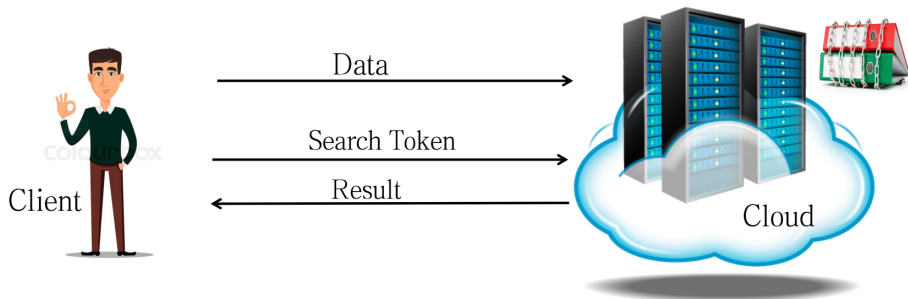
Privacy-Preserving Computation



- Preserve search privacy → Private Information Retrieval



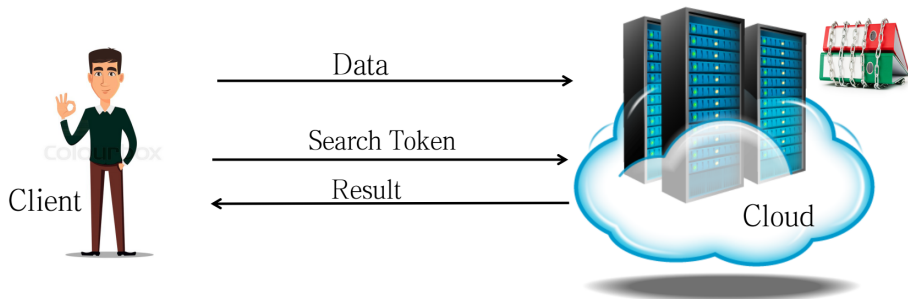
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- Preserve search privacy → Private Information Retrieval
- Data repository is huge → Privacy-preserving data mining



Privacy-Preserving Computation



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- Data repository is huge → Privacy-preserving data mining
- Data are encrypted → Searchable Encryption



Trivial Solution



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- Encrypt data



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- Upload data to the cloud server



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To perform SEARCH

- Download all data
- Decrypt data



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- Re-encrypt and upload



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To perform SEARCH

- Download all data
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Problems

- Huge Communication overhead for the client
- Huge Computation at client side
- Does NOT solve the purpose of using cloud

Searchable Encryption Goals



Searchable Encryption Goals

- Data should be



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- Data should be
 - ▶ Outsourced



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 - ▶ **Download all data**



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- Protection Needed



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 - ▶ Source Data
 - ▶ Search keywords



Adversarial Model



Adversarial Model

- Who is the adversary?



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 - ▶ Can it be aborted?



Cryptographic Tools



Pseudo Random Function (PRF)

Definition

$$F : \{0, 1\}^k \times \{0, 1\}^n \rightarrow \{0, 1\}^m$$

- \forall key $K \in \{0, 1\}^k$, and $\forall x \in \{0, 1\}^n$, $F(K, x)$ or $(F_K(x))$ is Efficiently computable
- F is Indistinguishable from a random Function



Pseudo Random Permutation (PRP)

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- AES
- DES
- 3DES



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Note

- a PRP is a PRF



Pseudo Random Generator (PRG)

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Deterministic random bit generator



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Properties

- Given a seed (start state), produces a sequences of random numbers/bits
- Efficient: Can produce many numbers/bits in a short time
- Deterministic: Same seeds generate same sequences of numbers/bits
- Periodic: Sequence will eventually repeat itself



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Examples

- Stream cipher
- linear congruential generator
- Multiple-recursive generators

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Definition

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- Publicly known key or no key
- Maps arbitrary-size bit-string to a fixed-size bit-string
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Properties

- Pre-image Resistance, Second pre-image Resistance, Collision Resistance



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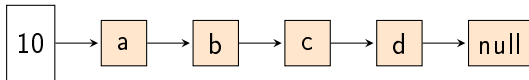
- Pre-image Resistance, Second pre-image Resistance, Collision Resistance

Examples

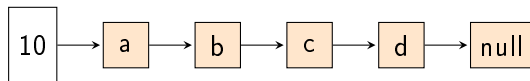
- SHA-0, SHA-1, SHA-2, SHA-3, MD5, SHA256 etc.



Linked List



Linked List



Operations

- Create (Link List)
- Insert (a Node)
- Delete (a Node)



Dictionary

Definition

A collection of (key-value) pairs, such that each possible key appears at most once in the collection.



Definition

Operations

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Dictionary

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A collection of (key-value) pairs, such that each possible key appears at most once in the collection.

Operations

- Create (a Dictionary)
- Insert a (key-value) pair (a Node)
- Search whether a key exists

Properties

- Creation: In constant time
- Insertion: In logarithmic time
- Search: In constant time

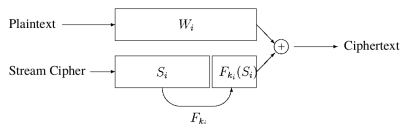


Song et al. [SWP00] Scheme



Scheme I

Encrypt a document $D = (W_1, W_2, \dots, W_l)$ as follows

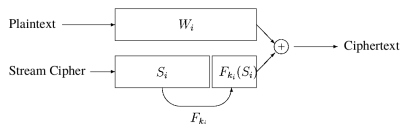


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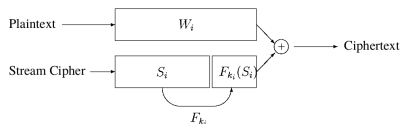
For each i

- $T_i = S_i || F_{k_i}(S_i)$
- $C_i = W_i + T_i$



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For each i

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Finally uploads $Enc(D) = (C_1, C_2, \dots, C_l)$



Scheme I

Search

To search for a word W

- Must reveal all the k_i



Search

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- Potentially revealing the entire document



Scheme I

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To search for a word W

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Problems

- Potentially revealing the entire document

Solution

- Alice must know in advance which locations W may appear



Scheme II

- $k_i = f_{k'}(W_i)$, solves problem with keys
- $T_i = S_i || f_{k_i}(S_i)$, f is a PRF
- $C_i = W_i + T_i$



Scheme 11

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Search

To search for a word W

- Only reveals all the $f_{k'}(W)$, Controlled searching.
- Check all positions
- If any decryption matches, returns the Doc



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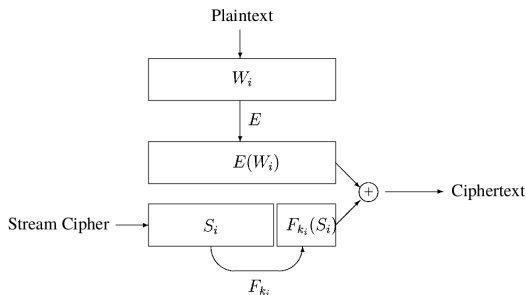
- Only reveals all the $f_{k'}(W)$, Controlled searching.
- Check all positions
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Problems

- W is revealed during search



Scheme III



- $X_i = E_{k''}(W_i)$, $E_{k''}$ is a deterministic encryption algorithm
- $k_i = f_{k'}(X_i)$
- $T_i = S_i || F_{k_i}(X_i)$,
- $C_i = X_i + T_i$



Scheme III

Search

To search for a word W

- Compute $X = E_{k''}(W)$
- Compute $k = f_{k'}(X)$
- Sends (X, k)



Search

- Compute $X = E_{k''}(W)$
- Compute $k = f_{k'}(X)$
- Sends (X, k)

- Searched keyword W is not revealed



Scheme III

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Advantages

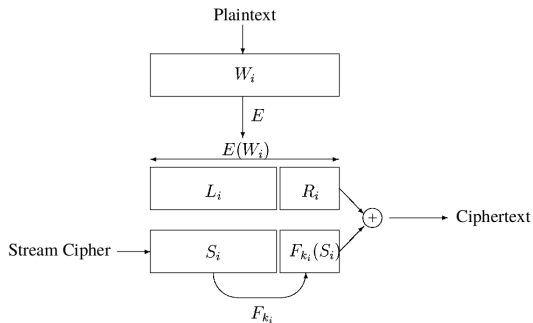
- Searched keyword W is not revealed

Problems

- Owner can't recover the plaintext as $E_{k''}(W_i)$ is needed for decryption
- Applicable for Scheme II



Scheme IV- Final Scheme



- $X_i = E_{k''}(W_i)$, $E_{k''}$ is a deterministic encryption algorithm
- $X_i = \langle L_i || R_i \rangle$
- $k_i = f_{k'}(L_i)$,
- $T_i = S_i || F_{k_i}(S_i)$,
- $C_i = X_i + T_i$



Search

- Sends (X, k) computed similarly



Scheme IV

Search

To search for a word W

- Sends (X, k) computed similarly

Decryption

To search for a word W

- Generate S_i
- Recover L_i XORing S_i with C_i
- Recover $k_i = f_{k'}(L_i)$,
- Recover X_i
- Get W_i Decrypting X_i



- Every keywords of every files have to be decrypted



Eu-Jin Goh [Goh03] Scheme



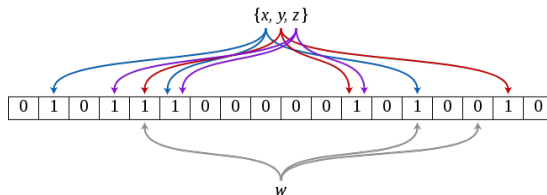
- Defined Secure index
- Formulated Security Model for indexes



Background

Bloom Filter

- A set $S = s_1, \dots, s_n$, represented by an array of m bits.
- All array bits are initially set to 0
- The filter uses r independent hash functions h_1, \dots, h_r ,
- To determine if an element a belongs to the set S , checks whether all $h_i(a)$ are 1 or not



Key Generation

- $f : \{0, 1\}^n \times \{0, 1\}^s \rightarrow \{0, 1\}^s$, pseudo-random function
- $k_1, \dots, k_r \leftarrow \{0, 1\}^s$, keys for hash functions
- $K_{priv} \leftarrow (k_1, \dots, k_r)$



Scheme Overview

Key Generation

Given Security parameter s

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- $k_1, \dots, k_r \leftarrow \{0, 1\}^s$, keys for hash functions
- $K_{priv} \leftarrow (k_1, \dots, k_r)$

Build Index

Given K_{priv} and a document $D = (w_0, \dots, w_t)$ with identifier D_{id}

- For each unique word w_i for $i \in [0, t]$, -
 - ▶ Compute trapdoor: $(x_1 = f(w_i, k_1), \dots, x_r = f(w_i, k_r)) \in \{0, 1\}^{sr}$,
 - ▶ Compute codeword for w_i in
 $D_{id} : (y_1 = f(D_{id}, x_1), \dots, y_r = f(D_{id}, x_r)) \in \{0, 1\}^{sr}$
 - ▶ Insert y_1, \dots, y_r into D_{id} 's Bloom filter BF .
- Output $\mathcal{I}_{D_{id}} = (D_{id}, BF)$ as the index for D_{id} .

Scheme Overview

Trapdoor Generation

Given a keyword w

- $T_w = (f(w, k_1), \dots, f(w, k_r))$

Search

- $(x_1, \dots, x_r) \leftarrow T_w$
- The index $\mathcal{I}_{D_{id}} = (D_{id}, BF)$ for document D_{id}
- For w Compute
 $D_{id} : (y_1 = f(D_{id}, x_1), \dots, y_r = f(D_{id}, x_r)) \in \{0, 1\}^{sr}$.
- Test if BF contains 1's in all r locations denoted by y_1, \dots, y_r



Chang and Mitzenmacher [CM05] Scheme



Scheme Description

Privacy Preserving Keyword Searches on Remote Encrypted Data [CM05]

Scheme overview

- Skip Now



Major Issues of Earlier Schemes

- Greater Search Complexity: Linear in number of documents



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- Leakages were not defined



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Yes, there is.



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Yes, there is.

SSE can be achieved using oblivious RAMs (O-RAM)

- Functionality: can simulate any data structure in a hidden way, and can support conjunctive queries, B-trees etc...
- Privacy: hides everything, even the access pattern
- Efficiency: logarithmic number of rounds per each read/write



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Question?

Can we search over encrypted data in single/constant rounds?

- with privacy,
- with efficiency



Curtmola et al. [CGKO06] Scheme



Background

Inverted Index

- Index data structure
- Maps content to its locations in a database



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$$\mathcal{D} \leftarrow \{D_1, D_2, D_3, D_4\}$$



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$$\mathcal{D} \leftarrow \{D_1, D_2, D_3, D_4\}$$

$$D_1 \leftarrow \{\text{cryptography, search, symmetric, encryption}\}$$

$$D_2 \leftarrow \{\text{public, encryption, add}\}$$

$$D_3 \leftarrow \{\text{add, public, cryptography}\}$$

$$D_4 \leftarrow \{\text{search, symmetric, encryption, decryption, add}\}$$



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Content	Locations
encryption	$[D_1, D_2, D_4]$
symmetric	$[D_1, D_4]$
decryption	$[D_4]$
cryptography	$[D_1, D_3]$
add	$[D_3, D_4]$
search	$[D_1, D_4]$
public	$[D_2, D_3]$

Table: Inverted Index corr. to \mathcal{D}



Notations

- $D = (D_1, \dots, D_n)$ - Document Collection
- D_i - Document
- T - A Table
- A - An Array
- L_i - The Link list corr. to D_i
- F - A PRP
- G - A PRG
- H - A keyed Hash function



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A tuple of PPT algorithms as follows



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- **Encryption:** a document collection D

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- ▶ Output: A secure index I and a sequence of ciphertexts $c = (c_1, \dots, c_n)$



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- **Trapdoor Gen:** for a keyword w

- ▶ Input: A secret key K and a keyword w
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- **Search:** for the documents in D that contain a keyword w

- ▶ Input: An encrypted index I for a data collection D and a trapdoor t
- ▶ Output: a set X of document identifiers



Definition

A tuple of PPT algorithms as follows

- **Key Generation:**

- ▶ Input: A security parameter k
- ▶ Output: A secret key K

- **Encryption:** a document collection D

- ▶ Input: A secret key K and a document collection $D = (D_1, \dots, D_n)$
- ▶ Output: A secure index I and a sequence of ciphertexts $c = (c_1, \dots, c_n)$

- **Trapdoor Gen:** for a keyword w

- ▶ Input: A secret key K and a keyword w
- ▶ Output: A trapdoor $t \leftarrow \text{Trpdr}_K(w)$

- **Search:** for the documents in D that contain a keyword w

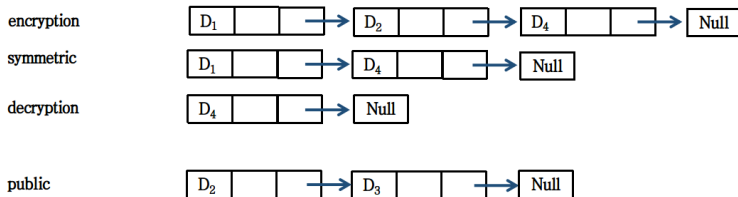
- ▶ Input: An encrypted index I for a data collection D and a trapdoor t
- ▶ Output: a set X of document identifiers

- **Decryption:** for an encrypted document D_i

- ▶ Input: A secret key K and a ciphertext ci
- ▶ Output: A document D_i



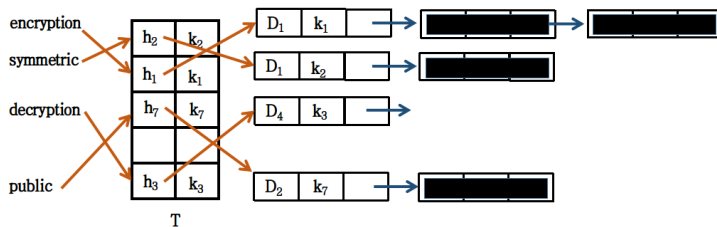
Build Inverted Index



Encrypt List Entries



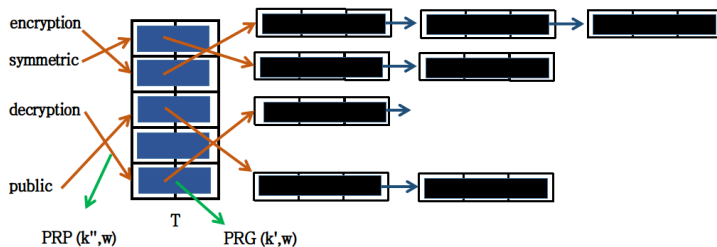
Make Search Table



Encrypt 1st Node

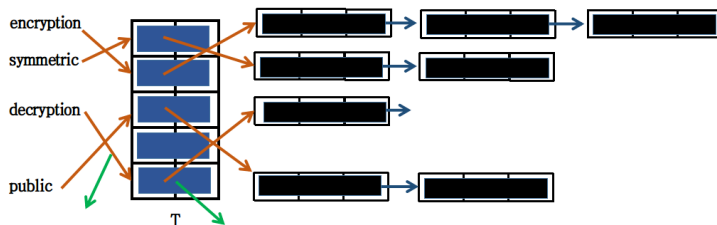


Encrypt Table



Search: Generate Trapdoor

$$\text{Trapdoor} = \langle \text{PRP}(k'', w_2), \text{PRG}(k', w_2) \rangle$$



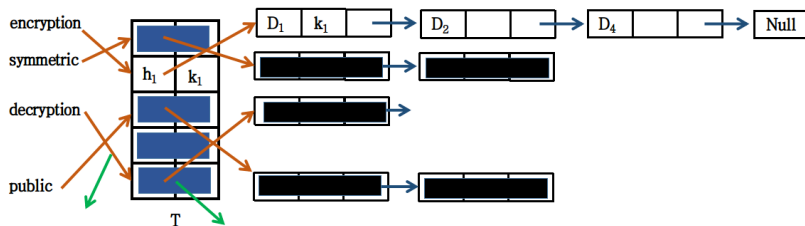
Search: Decrypt List

$$\text{Trapdoor} = \langle \text{PRP}(k'', w_2), \text{PRG}(k', w_2) \rangle$$



Search: Return Result

$$\text{Trapdoor} = \langle \text{PRP}(k'', w_2), \text{PRG}(k', w_2) \rangle$$



$$\text{Returns} = \{D_1, D_2, D_4\}$$

Advantages



Search Complexities

- # decryption $\leftarrow O(\text{Search Result})$



Search Complexities

- # decryption $\leftarrow O(\text{Search Result})$

- $\# \text{ rounds} \leftarrow \text{constant}$



Advantages

Search Complexities

- # decryption $\leftarrow O(\text{Search Result})$

Communication Complexities

- # rounds \leftarrow constant

Privacy

- Yes



Issues

Previous Schemes are STATIC

- One encrypted index is generated, Can't be changed
- Does not support Addition of document
- Does not support Deletion of document
- Does not support Addition of word in a document
- Does not support Deletion of word from a document



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In Practical

- Database should support word of file updates



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- One encrypted index is generated, Can't be changed
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In Practical

- Database should support word of file updates

Dynamic SSE

- SSE that Supports updates



Definition of Dynamic SSE



Definition of Dynamic SSE

Skip Now :)



Few Remarkable works on Dynamic SSE



Kamara et al. [KPR12] Scheme

Scheme Overview

- 1st ever work on Dynamic SSE



Kamara et al. [KPR12] Scheme

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- 1st ever work on Dynamic SSE
- Improvement over Curtmola et al. [CGK06].



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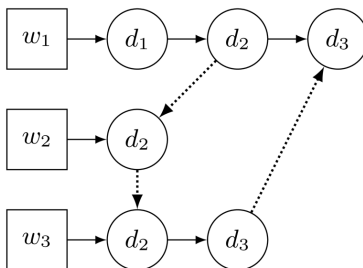
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- 1st ever work on Dynamic SSE
- Improvement over Curtmola et al. [CGK06].
- Inverted Index Based
- Instead of one, used TWO indexes-
 - ▶ Search index - Inverted index
 - ▶ Deletion Index - General index



Example

Index



Main Index M

$$f_{k_c}(w_1) \longrightarrow (4 \parallel 1) \oplus f_{k_b}(w_1)$$

$$f_{k_c}(w_2) \longrightarrow (0 \parallel 2) \oplus f_{k_b}(w_2)$$

$$f_{k_c}(w_3) \longrightarrow (5 \parallel 0) \oplus f_{k_b}(w_3)$$

$$f_{k_c}(\text{free}) \longrightarrow 6 \oplus f_{k_b}(\text{free})$$

Deletion Index I

$$f_{k_c}(d_1) \longrightarrow 1 \oplus f_{k_b}(d_1)$$

$$f_{k_c}(d_2) \longrightarrow 5 \oplus f_{k_b}(d_2)$$

$$f_{k_c}(d_3) \longrightarrow 4 \oplus f_{k_b}(d_3)$$

Example

Main Index M

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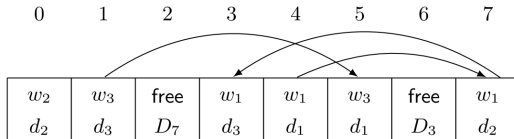
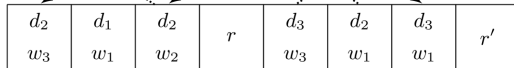
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Main List L Deletion List D 

Issues

- Complex Scheme- Difficult To Implement
- Nodes were at Random location- Sequential operation



Scheme Overview

- Search or update can be done in Parallel



Kamara et al. [KP13] Scheme

Scheme Overview

- Search or update can be done in Parallel
- Extra: do not leak information about the keywords contained in a newly added or deleted document



Kamara et al. [KP13] Scheme

Scheme Overview

- Search or update can be done in Parallel
- Extra: do not leak information about the keywords contained in a newly added or deleted document
- Used *tree-based multi-map data structure*- keyword red-black (KRB) tree



(k, m) Hash Table

- A table of $(key, value)$ pairs
- $key \in \{0, 1\}^k$
- at most m entries

- A table of $(key, value)$ pairs
- $key \in \{0, 1\}^k$
- at most m entries



KRB-Based Dynamic SSE

Scheme Overview

- On White-Board



Remarkable Works Till Today

Stefanov et al. [SPS14] Scheme

- Practical Dynamic Searchable Encryption with Small Leakage



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Kamara et al. [KM17] Scheme

- Boolean SSE with Worst-Case Sub-linear Complexity



Attacks on Searchable Encryption Scheme



Islam et al. [IKK12] Attack

Access Pattern disclosure on Searchable Encryption: Ramification, Attack and Mitigation

- 1st to investigate- Access Pattern disclosure on Searchable Encryption
- Attack the existing Schemes with few assumptions
- Provide solution to the problem



Attack Overview

Assumptions

- Attacker observes $Q = \langle Q_1, \dots, Q_l \rangle$ and their responses $\langle R_{Q_1}, \dots, R_{Q_l} \rangle$
- Attacker knows the underlying keywords for a set of k queries: K_Q
- Attacker has access to a $(m \times m)$ matrix M s.t.
 $M_{i,j} = \Pr[(k_i \in d) \wedge (k_j \in d)]$, here d is sampled uniformly from D .



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Attack Process

- From knowledge of d (sampled uniformly from D)
 - ▶ From publicly known large dataset, ex. WikiLeaks
 - ▶ Inside Attacker may have access to the sizable subset of the dataset
- From publicly known large dataset
 - ▶ Attacker can calculate frequency of keywords i.e., $Pr[(k_i \in d)]$
 - ▶ Attacker can calculate $M_{i,j} = Pr[(k_i \in d) \wedge (k_j \in d)]$
- They later considered $Pr[(k_{i_1} \in d) \wedge \dots \wedge (k_{i_r} \in d)]$

Attack Overview

Attack Result

- Knowing only subset of D significant # queries can be guessed



Attack Result

- $(\alpha, 0)$ - secure index

-

Attack Overview

Attack Result

- Knowing only subset of D significant # queries can be guessed

$(\alpha, 0)$ - secure index

- For each keyword, there are at least $\alpha - 1$ keywords which appear exactly in the same set of documents.
- It's hard for an attacker to distinguish a keyword given the query response of that particular keyword.

Proposed a noise addition technique

- Inject false positive docs so that index remains $(\alpha, 0)$ - secure
- User can later decrypt the document and reject if the keywords is not present

- SKIP NOW



Inference Attacks on Property-Preserving EDB (Naveed et al. [NKW15])

- SKIP NOW

Property Preserving Encryption (PPE)

Leaks a certain property of the plaintext

- Order Preserving Encryption (PPE): Reveals the order of the messages (i.e., the order property).
- Deterministic Encryption (PPE): Reveals whether they are equal or not (i.e., the equality property).



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Where is it Applicable?

- Searchable encryption that supports Range queries
- PPE Based database CryptDB and its variants



Inference Attacks on Property-Preserving EDB (Naveed et al. [NKW15])

Attack Techniques

- Frequency analysis: DTE
- I_p -optimization: DTE
- Sorting attack: OPE
- Cumulative attack: OPE



Leakage-Abuse Attacks (Cash et al. [CGPR15])

Leakage-Abuse Attacks Against Searchable Encryption

- Query recovery attack: Determining the plaintext of queries that have been issued by the client
- Partial plaintext recovery attack: Reconstruct indexed documents as much as possible



Query recovery attack

Attack Model

- Count Attack:
- Server knows $count(w) \forall w \in W$
- Fully document knowledge



Query recovery attack

Attack Model

- Count Attack:
- Server knows $count(w) \forall w \in W$
- Fully document knowledge

Solution?

- Padding
- Adding Garbage doc id in the index

Query recovery attack from Partially known Docs

- See Islam et al. [IKK12]



Partial plaintext recovery attack

- Known-Document Attack
- Active Attacks



Partial plaintext recovery attack

- Known-Document Attack
- Active Attacks

Known-Document Attack

- Order of Hashes Known
- Order of Hashes Unknown



Partial plaintext recovery attack

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Known-Document Attack

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Active Attacks

- Hash order known for chosen document
- Hash order unknown for chosen documents



File Injection Attack (Zhang et al. [ZKP16])



File Injection Attack

All Your Queries Are Belong to Us: The Power of File-Injection Attacks on Searchable Encryption

Attack Overview

- **Focused on Query Recover Attack**



File Injection Attack

All Your Queries Are Belong to Us: The Power of File-Injection Attacks on Searchable Encryption

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- **Applicable for Dynamic SSEs**



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- **Focused on Query Recover Attack**
- Applicable for Dynamic SSEs
- Attack does not require the server to have any knowledge about the client's files



File Injection Attack

All Your Queries Are Belong to Us: The Power of File-Injection Attacks on Searchable Encryption

Attack Overview

- **Focused on Query Recover Attack**
- Applicable for Dynamic SSEs
- Attack does not require the server to have any knowledge about the client's files
- Recovers all the keywords being searched by the client with 100% accuracy



Binary search Attack

Process

- Insert $\# \log K$ files.
- i th file contains exactly those keywords whose i th most-significant bit is 1
- If a keyword w is searched and returns then it matches returned files with its injected ones.

Reduction in $\#$ files

- If targeted keyword set $K' \subset K$



Binary search Attack

Hierarchical File Injection

- Considers K' instead of K
- Apply Binary search on K
- # files to be injected $\approx \lceil |K|/2T \rceil \cdot (\lceil \log 2T \rceil + 1)$

Solution

- The Rest of the paper **Assume partial knowledge** of documents



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- **Attack adaptive and statistical**



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- **Forward Privacy**: The server cannot tell if a newly inserted file matches previous search queries



Binary search Attack

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Solution

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- Attack adaptive and statistical
- Applicable for the scheme which are not **Forward Private**.
- Forward Privacy: The server cannot tell if a newly inserted file matches previous search queries
- Examples: Stefanov et al. [SPS14], Raphael Bost [Bos16]



Forward Private DSSE



Few Examples of Forward-Secure DSSE

- Stefanov et al. [SPS14]
- $\Sigma\phi\phi\sigma\varsigma$ (Sophos) Bost [Bos16] in 2016
- Bost et al. [BMO17] in 2017
- Rizomiliotis and Gritzalis [RG15], ORAM Based
- Lai and Chow [LC17] based on Bipartite Graph

We have focused on $\Sigma\phi\phi\sigma\varsigma$

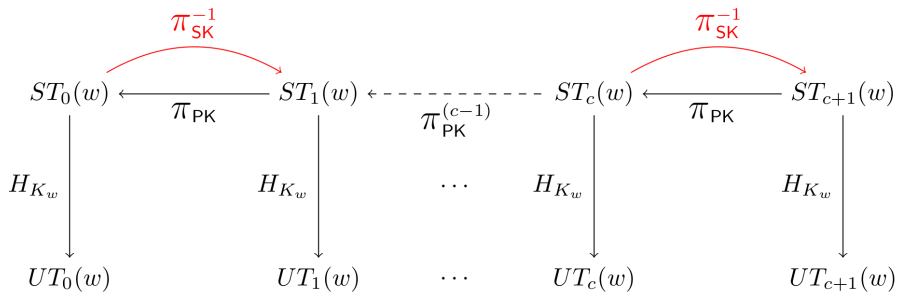


Σοφος

- Divided into two parts
 - ▶ Σοφος- B
 - ▶ Σοφος



Σοφος-B -> Idea



Σοφος-B -> Setup

Setup()

- 1: $K_S \xleftarrow{\$} \{0, 1\}^\lambda$
- 2: $(SK, PK) \leftarrow \text{KeyGen}(1^\lambda)$
- 3: $\mathbf{W}, \mathbf{T} \leftarrow \text{empty map}$
- 4: **return** $((\mathbf{T}, PK), (\mathbf{K}_S, SK), \mathbf{W})$



Σοφος-B -> Search

Search(w, σ, EDB)

Client:

- 1: $K_w \leftarrow F_{K_S}(w)$
- 2: $(ST_c, c) \leftarrow \mathbf{W}[w]$
- 3: **if** $(ST_c, c) = \perp$
- 4: **return** \emptyset
- 5: Send (K_w, ST_c, c) to the server.

Server:

- 6: **for** $i = c$ **to** 0 **do**
- 7: $UT_i \leftarrow H_1(K_w, ST_i)$
- 8: $e \leftarrow \mathbf{T}[UT_i]$
- 9: $\text{ind} \leftarrow e \oplus H_2(K_w, ST_i)$
- 10: Output each ind
- 11: $ST_{i-1} \leftarrow \pi_{\text{PK}}(ST_i)$
- 12: **end for**



Σοφος-B -> Update

Update(add, w , ind, σ ; EDB)

Client:

- 1: $K_w \leftarrow F(K_S, w)$
- 2: $(ST_c, c) \leftarrow \mathbf{W}[w]$
- 3: **if** $(ST_c, c) = \perp$ **then**
- 4: $ST_0 \stackrel{\$}{\leftarrow} \mathcal{M}, c \leftarrow -1$
- 5: **else**
- 6: $ST_{c+1} \leftarrow \pi_{SK}^{-1}(ST_c)$
- 7: **end if**
- 8: $\mathbf{W}[w] \leftarrow (ST_{c+1}, c + 1)$
- 9: $UT_{c+1} \leftarrow H_1(K_w, ST_{c+1})$
- 10: $e \leftarrow \text{ind} \oplus H_2(K_w, ST_{c+1})$
- 11: Send (UT_{c+1}, e) to the server.



Problem with $\Sigma\phi\phi\sigma\varsigma-B$

- No Deletion and Huge Client Storage



Problem with Σοφος- B

- No Deletion and Huge Client Storage



Problem with $\Sigma\phi\phi\sigma-B$

- No Deletion and Huge Client Storage

Enabling Deletion

- Adding Extra Database for Deletion



Problem with $\Sigma\phi\phi\sigma\varsigma-B$

- No Deletion and Huge Client Storage

Enabling Deletion

- Adding Extra Database for Deletion
- Searching eliminate the deleted docs



Problem with Σοφος- B

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- Problem: Database size grows with time even after deletion



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Client-Storage Reduction

- ST_0 can be generated using PRF

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Security of Searchable Encryption Schemes



Approaches

- Indistinguishability
- Semantic Security

First Formal Definition by Curtmola et al. [CGK06].



Security Definition of SSE

First Formal Definition by Curtmola et al. [CGKO06].

Approaches

- Indistinguishability
- Semantic Security

Adversary Types

- Non-Adaptive: Queries don't depend on previous results
- Adaptive: Queries depend on previous results



Security Definition of SSE

Notations

- $\mathbf{D} \leftarrow$ Collection of documents
- $\mathbf{w} \leftarrow \{w_1, \dots, w_q\}$, set of keywords for queries
- History $H \leftarrow (\mathbf{D}, \mathbf{w})$



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- $\mathbf{w} \leftarrow \{w_1, \dots, w_q\}$, set of keywords for queries
- History $H \leftarrow (\mathbf{D}, \mathbf{w})$
- Access pattern $\alpha(H) \leftarrow (\mathbf{D}(w_1), \dots, \mathbf{D}(w_q))$,
- Search pattern $\sigma(H) \leftarrow M (= (m_{ij})_{q \times q}$ where $m_{ij} = 1$ if $w_i = w_j$ else 0)
- Trace $\tau(H) \leftarrow (|D_1|, \dots, |D_n|, \alpha(H), \sigma(H))$



Non-Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}(k)$

Challenger \mathcal{C}

Adversary \mathcal{A}



Non-Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}(k)$

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Non-Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}(k)$

Challenger \mathcal{C} Adversary \mathcal{A}

- $K \leftarrow \text{Gen}(1^k)$



Non-Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}(k)$

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- $K \leftarrow \text{Gen}(1^k)$

- $(st_A, H_0, H_1) \leftarrow \mathcal{A}_1(1^k)$



Non-Adaptive Indistinguishability Game $Ind_{SS\mathcal{E}, \mathcal{A}}(k)$

Challenger \mathcal{C} Adversary \mathcal{A}

- $K \leftarrow \text{Gen}(1^k)$

- $(st_A, H_0, H_1) \leftarrow \mathcal{A}_1(1^k)$
- Sends (H_0, H_1) to \mathcal{C}



—

- (1993)



Non-Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}(k)$

Challenger \mathcal{C}

- $K \leftarrow \text{Gen}(1^k)$
- $b \xleftarrow{\$} \{0, 1\}$
- parse H_b as (\mathbf{D}_b, w_b)

Adversary \mathcal{A}

- $(st_A, H_0, H_1) \leftarrow \mathcal{A}_1(1^k)$
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Non-Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}(k)$

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- $K \leftarrow \text{Gen}(1^k)$
- $b \xleftarrow{\$} \{0, 1\}$
- parse H_b as (\mathbf{D}_b, w_b)
- $(l_b, c_b) \leftarrow \text{Enc}_K(\mathbf{D}_b)$
- $(st_{\mathcal{A}}, H_0, H_1) \leftarrow \mathcal{A}_1(1^k)$
- Sends (H_0, H_1) to \mathcal{C}



Non-Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}(k)$

Challenger \mathcal{C}

- $K \leftarrow Gen(1^k)$
- $b \xleftarrow{\$} \{0, 1\}$
- parse H_b as (\mathbf{D}_b, w_b)
- $(l_b, c_b) \leftarrow Enc_K(\mathbf{D}_b)$
- for $1 \leq i \leq q$ do
 $\{t_{b,i} \leftarrow Trpdr_K(w_{b,i})\}$

Adversary \mathcal{A}

- $(st_{\mathcal{A}}, H_0, H_1) \leftarrow \mathcal{A}_1(1^k)$
- Sends (H_0, H_1) to \mathcal{C}



Non-Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}(k)$

Challenger \mathcal{C}

- $K \leftarrow Gen(1^k)$
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- for $1 \leq i \leq q$ do
 $\{t_{b,i} \leftarrow Trpdr_K(w_{b,i})\}$
- $t_b = (t_{b,1}, \dots, t_{b,q})$

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- $(st_{\mathcal{A}}, H_0, H_1) \leftarrow \mathcal{A}_1(1^k)$
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- for $1 \leq i \leq q$ do
 $\{t_{b,i} \leftarrow Trpdr_K(w_{b,i})\}$
- $t_b = (t_{b,1}, \dots, t_{b,q})$
- Sends (l_b, c_b, t_b) to \mathcal{A}

Adversary \mathcal{A}

- $(st_{\mathcal{A}}, H_0, H_1) \leftarrow \mathcal{A}_1(1^k)$
- Sends (H_0, H_1) to \mathcal{C}



Non-Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}(k)$

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Adversary \mathcal{A}

- $(st_{\mathcal{A}}, H_0, H_1) \leftarrow \mathcal{A}_1(1^k)$
- Sends (H_0, H_1) to \mathcal{C}
- $b' \leftarrow \mathcal{A}_2(st_{\mathcal{A}}, l_b, c_b, t_b)$



Non-Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}(k)$

Challenger \mathcal{C}

- $K \leftarrow Gen(1^k)$
- $b \xleftarrow{\$} \{0, 1\}$
- parse H_b as (\mathbf{D}_b, w_b)
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- $t_b = (t_{b,1}, \dots, t_{b,q})$
- Sends (l_b, c_b, t_b) to \mathcal{A}

Adversary \mathcal{A}

- $(st_{\mathcal{A}}, H_0, H_1) \leftarrow \mathcal{A}_1(1^k)$
- Sends (H_0, H_1) to \mathcal{C}
- $b' \leftarrow \mathcal{A}_2(st_{\mathcal{A}}, l_b, c_b, t_b)$

Outputs 1 if $b = b'$, else output 0



Non-Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}(k)$

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Outputs 1 if $b = b'$, else output 0

SSE is secure if $Pr[Ind_{SSE, \mathcal{A}}(k) = 1] \leq \frac{1}{2} + negl(k)$



Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}^*(k)$

Challenger \mathcal{C}

Adversary \mathcal{A}



Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}^*(k)$

Challenger \mathcal{C}

Adversary \mathcal{A}



Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}^*(k)$

Challenger \mathcal{C} Adversary \mathcal{A}

- $K \leftarrow \text{Gen}(1^k)$



Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}^*(k)$

Challenger \mathcal{C} Adversary \mathcal{A}

- $K \leftarrow \text{Gen}(1^k)$

- $(st_{\mathcal{A}}, D_0, D_1) \leftarrow \mathcal{A}_0(1^k)$



Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}^*(k)$

Challenger \mathcal{C}

- $K \leftarrow \text{Gen}(1^k)$

Adversary \mathcal{A}

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Adversary \mathcal{A}

- $(st_{\mathcal{A}}, D_0, D_1) \leftarrow \mathcal{A}_0(1^k)$
- Sends (D_0, D_1) to \mathcal{C}
- $(st_{\mathcal{A}}, w_{0,1}, w_{1,1}) \leftarrow \mathcal{A}_1(st_{\mathcal{A}}, l_b, c_b)$



Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}^*(k)$

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- Sends $w_{0,1}, w_{1,1}$
- $(st_{\mathcal{A}}, w_{0,i}, w_{1,i}) \leftarrow \mathcal{A}_i(st_{\mathcal{A}}, l_b, c_b, t_{b,1}, \dots, t_{b,q-1})$ and Send $(w_{0,i}, w_{1,i})$



Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}^*(k)$

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- $K \leftarrow \text{Gen}(1^k)$
- $b \xleftarrow{\$} \{0, 1\}$
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- Let $t_b = (t_{b,1}, \dots, t_{b,q})$
- $b' \leftarrow \mathcal{A}_2(st_{\mathcal{A}}, l_b, c_b, t_b)$



Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}^*(k)$

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- Let $t_b = (t_{b,1}, \dots, t_{b,q})$
- $b' \leftarrow \mathcal{A}_2(st_{\mathcal{A}}, l_b, c_b, t_b)$

Outputs 1 if $b = b'$, else output 0



Adaptive Indistinguishability Game $Ind_{SSE, \mathcal{A}}^*(k)$

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- $b' \leftarrow \mathcal{A}_2(st_{\mathcal{A}}, l_b, c_b, t_b)$

Outputs 1 if $b = b'$, else output 0

SSE is secure if $\Pr[Ind_{SSE, \mathcal{A}}^*(k) = 1] \leq \frac{1}{2} + \text{negl}(k)$



Non-Adaptive Semantic Security

Real_{SSE,A}(k)

$K \leftarrow \text{Gen}(1^k)$

$(st_A, H) \leftarrow \mathcal{A}(1^k)$

parse H as (\mathbf{D}, w)

$(I, c) \leftarrow \text{Enc}_K(\mathbf{D})$

for $1 \leq i \leq q$,

$t_i \leftarrow \text{Trpdr}_K(w_i)$

let $\mathbf{t} = (t_1, \dots, t_q)$

output $v = (I, c, \mathbf{t})$ and st_A

Sim_{SSE,A,S}(k)

$(H, st_A) \leftarrow \mathcal{A}(1^k)$

$v \leftarrow \mathcal{S}(\tau(H))$

output v and st_A

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Adaptive Semantic Security

Real^{*}_{SSE,A}(k)

$K \leftarrow \text{Gen}(1^k)$

$(\mathbf{D}, st_A) \leftarrow \mathcal{A}_0(1^k)$

$(I, \mathbf{c}) \leftarrow \text{Enc}_K(\mathbf{D})$

$(w_1, st_A) \leftarrow \mathcal{A}_1(st_A, I, \mathbf{c})$

$t_1 \leftarrow \text{Trpdr}_K(w_1)$

for $2 \leq i \leq q$,

$(w_i, st_A) \leftarrow \mathcal{A}_i(st_A, I, \mathbf{c}, t_1, \dots, t_{i-1})$

$t_i \leftarrow \text{Trpdr}_K(w_i)$

let $\mathbf{t} = (t_1, \dots, t_q)$

output $\mathbf{v} = (I, \mathbf{c}, \mathbf{t})$ and st_A

Sim^{*}_{SSE,A,S}(k)

$(\mathbf{D}, st_A) \leftarrow \mathcal{A}_0(1^k)$

$(I, \mathbf{c}, st_S) \leftarrow \mathcal{S}_0(\tau(\mathbf{D}))$

$(w_1, st_A) \leftarrow \mathcal{A}_1(st_A, I, \mathbf{c})$

$(t_1, st_S) \leftarrow \mathcal{S}_1(st_S, \tau(\mathbf{D}, w_1))$

for $2 \leq i \leq q$,

$(w_i, st_A) \leftarrow \mathcal{A}_i(st_A, I, \mathbf{c}, t_1, \dots, t_{i-1})$

$(t_i, st_S) \leftarrow \mathcal{S}_i(st_S, \tau(\mathbf{D}, w_1, \dots, w_i))$

let $\mathbf{t} = (t_1, \dots, t_q)$

output $\mathbf{v} = (I, \mathbf{c}, \mathbf{t})$ and st_A

81



Adaptive Semantic Security for DSSE

$\text{Real}_{\mathcal{A}}(\lambda)$:

- ➊ The challenger \mathcal{C} generates a key K by running $\text{Gen}(1^\lambda)$.
- ➋ \mathcal{A} generates a set of files \mathbf{f} and sends it to \mathcal{C} .
- ➌ \mathcal{C} computes $(\gamma, \mathbf{c}) \leftarrow \text{Build}(K, \mathbf{f})$ and sends (γ, \mathbf{c}) to \mathcal{A} .
- ➍ \mathcal{A} makes polynomial number of adaptive queries. In each query \mathcal{A} sends either a search query for a keyword w or an add query for a file f_1 or a delete query for a file f_2 to \mathcal{C} .
- ➎ Depending on the query, \mathcal{C} returns either the search token $t_s \leftarrow \text{SearchToken}(K, w)$ or the add token $t_a \leftarrow \text{AddToken}(K, f_1)$ or the delete token $t_d \leftarrow \text{DelToken}(K, f_2)$ to \mathcal{A} .
- ➏ Finally \mathcal{A} returns a bit b that is output by the experiment.



Adaptive Semantic Security for DSSE

$\text{Ideal}_{\mathcal{A},\mathcal{S}}(\lambda)$:

- ① \mathcal{A} generates a set of files \mathbf{f} . It gives \mathbf{f} and $\mathcal{L}_{bld}(\mathbf{f})$ to \mathcal{S} .
- ② On receiving $\mathcal{L}_{bld}(\mathbf{f})$, \mathcal{S} generates (γ, \mathbf{c}) and sends it to \mathcal{A}
- ③ \mathcal{A} makes polynomial number of adaptive queries $q \in \{w, f_1, f_2\}$. For each query, \mathcal{S} is given either $\mathcal{L}_{srch}(w, \mathbf{f})$ or $\mathcal{L}_{add}(f_1, \mathbf{f})$ or $\mathcal{L}_{del}(f_2, \mathbf{f})$.
- ④ Depending on the query q , \mathcal{S} returns to \mathcal{A} either search token t_s or add token t_a or delete token t_d .
- ⑤ Finally \mathcal{A} returns a bit b that is output by the experiment.



Security

$$|Pr[\mathbf{Real}_{\mathcal{A}}(\lambda) = 1] - Pr[\mathbf{Ideal}_{\mathcal{A}, \mathcal{S}}(\lambda) = 1]| \leq \mu(\lambda)$$



Searchable Encryption with Complex Queries



Range Queries

- Given two keywords w_1 and w_2 , find all keywords between w_1 and w_2 .



Range Queries

- Given two keywords w_1 and w_2 , find all keywords between w_1 and w_2 .
- Order should be defined



Different type of Queries

Range Queries

- Given two keywords w_1 and w_2 , find all keywords between w_1 and w_2 .
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- Existing schemes: Ishai et al. [IKLO16], Fisch et al. [FVK⁺15]



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- **Conjunctive Queries:**



Different type of Queries

Range Queries

- Given two keywords w_1 and w_2 , find all keywords between w_1 and w_2 .
- Order should be defined
- Existing schemes: Ishai et al. [IKLO16], Fisch et al. [FVK⁺15]
- Conjunctive Queries:
- Disjunctive Queries
- Boolean Queries:



Different type of Queries

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- Existing schemes: Ishai et al. [IKLO16], Fisch et al. [FVK⁺15]
- Conjunctive Queries:
- Disjunctive Queries
- Boolean Queries:
- Substring Queries:



Different type of Queries

Range Queries

- Given two keywords w_1 and w_2 , find all keywords between w_1 and w_2 .
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- Existing schemes: Ishai et al. [IKLO16], Fisch et al. [FVK⁺15]
- Conjunctive Queries:
- Disjunctive Queries
- Boolean Queries:
- Substring Queries:
- **Phrase Queries:**



Generalization of Searchable Encryption



Graph Encryption

- Graph Encryption is a generalization of Searchable Encryption



Graph Encryption

- Graph Encryption is a generalization of Searchable Encryption
- It can be considered as Bipartite Graph



Graph Encryption

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- It can be considered as Bipartite Graph
 - ▶ Set of documents



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- It can be considered as Bipartite Graph
 - ▶ Set of documents
 - ▶ set of keywords



Graph Encryption

- Graph Encryption is a generalization of Searchable Encryption
- It can be considered as Bipartite Graph
 - ▶ Set of documents
 - ▶ set of keywords
 - ▶ Each document is connected with multiple keywords



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- Lai and Chow [LC17] proposed a forward-secure Searchable Encryption considering it as a Bipartite Graph



Graph Encryption

- Graph Encryption is a generalization of Searchable Encryption
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 - ▶ Set of documents
 - ▶ set of keywords
 - ▶ Each document is connected with multiple keywords
 - ▶ Each keyword is connected with multiple documents
- Lai and Chow [LC17] proposed a forward-secure Searchable Encryption considering it as a Bipartite Graph
- More complex queries can be solved if Graph encryption become efficient



Scope of Research



Future Research Directions

- Efficient Forward Secure Scheme Design



Future Research Directions

- Efficient Forward Secure Scheme Design
- New techniques can be applied to propose new SSE/DSSSE scheme



Future Research Directions

- Efficient Forward Secure Scheme Design
- New techniques can be applied to propose new SSE/DSSE scheme
- **Efficient Attacks on existing schemes**



Future Research Directions

- Efficient Forward Secure Scheme Design
- New techniques can be applied to propose new SSE/DSSE scheme
- Efficient Attacks on existing schemes
- Provide Solutions of the attacks



Future Research Directions

- Efficient Forward Secure Scheme Design
- New techniques can be applied to propose new SSE/DSSE scheme
- Efficient Attacks on existing schemes
- Provide Solutions of the attacks
- Complex queries on Encrypted Data/DSSE



Future Research Directions

- Efficient Forward Secure Scheme Design
- New techniques can be applied to propose new SSE/DSSE scheme
- Efficient Attacks on existing schemes
- Provide Solutions of the attacks
- Complex queries on Encrypted Data/DSSE
- Complex queries on Encrypted Graph



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Questions?



Thank You!

